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About This Game

[img{STEAM_APP_IMAGE}/extras/Animation7.png[/img]

The story takes place in alternative reality. The world is ruled by bureaucracy. The predatory creatures like lycanthropes and vampires live among humans in peace and have equal rights.

There are destructible objects in the game, some may affect the gameplay. The lighting in the game plays an important role in some of locations, as it's hard to see who's hiding in the darkness. If you need to hide from humans, look for the dense vegetation.



The main hero, Adam, is one of “savants” — people with supernatural powers, who represent the law enforcement of human race. Adam’s supernatural power is foreseeing the future. In fact, Adam cannot die, as when he dies, he returns to the moment where he could avoid death. Thus, he can affect only his own future. Making a mistake he can’t just fix it by going back. For example, he killed an innocent but in that moment Adam wasn’t in danger. In this case, he returns to the moment after him committing a murder.

- Several endings
- Dangerous enemies

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- Challenging gameplay
 - Puzzles
 - Non-linear storyline

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Title: I Can See the Future
Genre: Action, Indie
Developer:
Sergey Lir
Publisher:
Bitlock Studio
Release Date: 12 Oct, 2017

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Minimum:

OS: Windows Vista

Processor: 2x 2GHz with SSE2

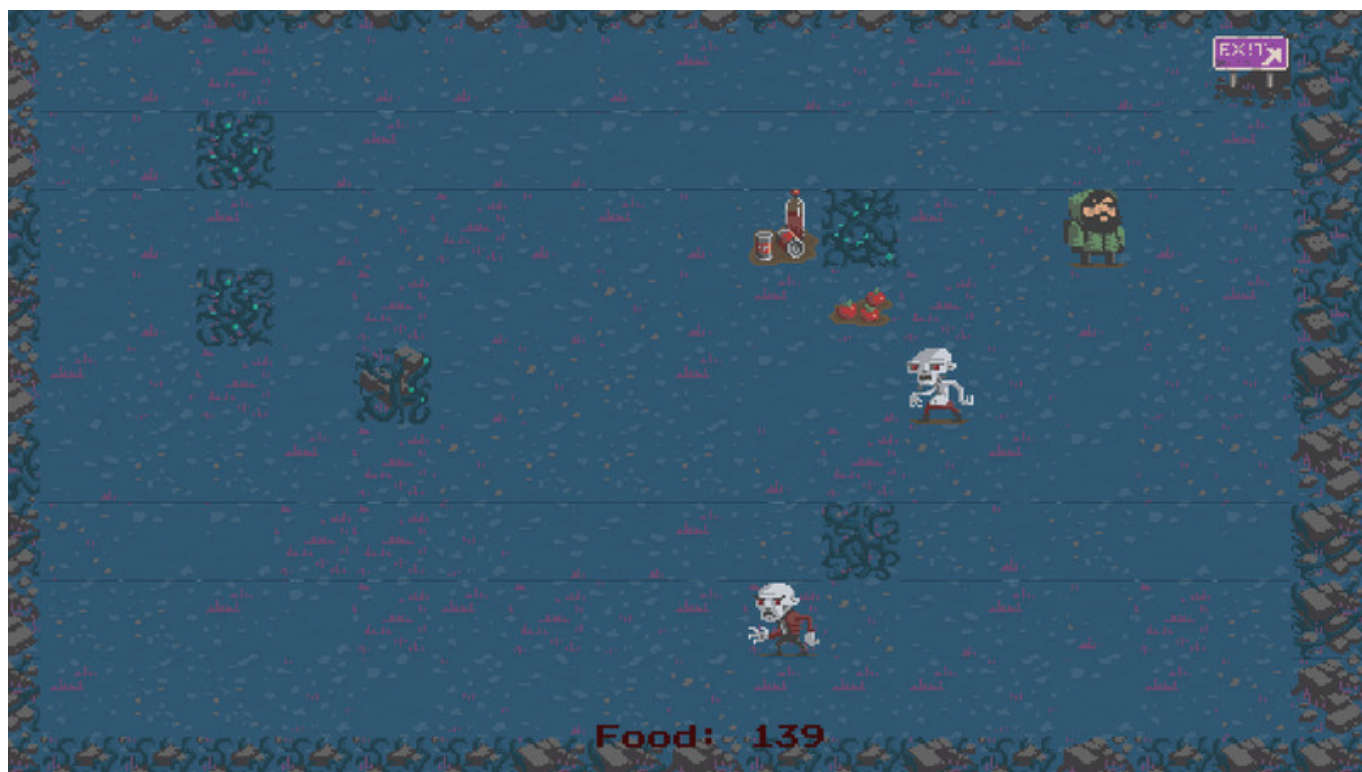
Memory: 2 GB RAM

Graphics: SM3.0 GPU with 768MB memory, mobile/integrated GPUs might not work!

DirectX: Version 9.0c

Storage: 500 MB available space

English,Russian







Great for chilling out and time killing... worth the price.. I really really could go without this game but i got it from a retro pack checked it out thinking it was fun it wasnt really it was ok but i would support some other game.. Pros:

+Price--I only paid 60 cents for this game with a steam coupon. I only decided to purchase this game because it's such a small amount of money, and plus cards = more steam exp... ...

Cons:

- Music...The music consists of one short little tune that repeats over and over again ad infinitum. It's a sort of industrial, dark tune at that, which I do not believe fits the lighthearted graphics at all.

- Lack of graphic diversity...There are quite a few levels, but they all use the exact same models. Same enemies, same hanging chain thingy, same hanging moss, SAME COLOR (rusty orange) stone.

- No character customization...You have a single little guy you control, who is quite bland, but a little cute, that is minimal.

- Gameplay...You only get one mechanic--the ability to teleport, which for no given reason you're not allowed to use in certain parts of some levels.. I feel like I'm just doing random stuff and I have no use in the game. You can change your ships parts, but the descriptions are pretty useless and there are no stats. Mechanics are not explained well. I want to like this game, but I don't.. Jesus Christ the framerate is unstable.

Not recommended until it's more optimized. Buuut it's in early access, so let's give it the benefit of the doubt.. This game is an easy, relaxing game with the added benefit of easy achievements. All Zup games are like this, and can be completed at 100% achievements rather quickly.. This is a better experience than any rollercoaster VR game I've played. I'm definitely going to have to show this to everyone I can who wants to try the vive. It's amazing.. I haven't finished the game so this review will be edited at some time in the future.

So far it's a good solitaire game. It's the Three Towers type of solitaire, like in Faerie Solitaire. Click on a card that is a number one higher or lower than the card on the draw pile. Keep going until all of the turned down cards have been uncovered.

There's a bit of story as you play a rookie just joining the team. There is full voice dialogue. You can choose a male or female character and five ages from youth to granny! There are also baseball themed cursors, and card backs.

Mini-Games! Occasionally there are mini games with a timer and if you finish in time you get bonus money. Some of the mini-games are Memory, and Mixed up Puzzle.

Gameplay is solid. They give you enough cards to usually clear everything. There are 3 difficulty levels and I'm playing the middle "normal" difficulty. As you earn money you can buy items in the store that will help, like more cards added to the deck, another undo, more cards uncovered at beginning of level, etc. You gotta decide for yourself what you want to buy or if you want to save up for something more expensive.

If you like baseball and like solitaire, this game is a good buy.. The twisted, weird uncle of Mario Party, YamaYama is the wacky party game on Steam that you have been looking for. All the great minigames with a surreal visual design you haven't seen before.

On visual design alone YamaYama is worth your time. Each game puts an interesting twist on a familiar minigame, and controls are simple. YamaYama even has a kid friendly mode that removes environmental dangers on the playfields.

For a night of co-op couch gaming, YamaYama goes great with Thief Town, 8Bit Fiesta, Ultimate Chicken Horse, and the Jackbox Party Games. Other than using the left stick, there are only two buttons, so it's easy for anyone to grasp the gameplay mechanics.

Now has online multiplayer!. I own the hard copy of this game, and played the hell out of it, when I was young with my friend Christopher. the times we had with this game was awesome.

The game can be tricky for new comers and experienced gamers alike as the interface and controls are a bit clunky. like most top down dungeon crawler loofests you move your character by clicking the mouse where you want them to move, Or you can hold the mouse button down and drag it to move automatically. The graphics in the game are nice, although I'd recommend playing on lower end graphics, if you want the best performance as framerates can take a dive if there are too many enemies on screen.

After the tutorial level, the game throws you into the real world, and says "Go for it" one of the things you will notice is in this game you have to pick a side between either Nature or Technology. You can try to stay neutral, though if you do, not much will get done, and you won't be able to use the best possible items that each tree has to offer. Like most lootfests, you have a large amount of weapons to use, so you will generally find something to your liking. whether its swords, axes, maces, hand weapons, or halberds, you will find something you like.

As I said this game is can be VERY HARD, and I mean it, essentially this game can make you rip your hair out more, than dark souls, hard.

basically, combat isn't that hard, but the enemies level with the player, so if you want to do some grinding, you can go pretty much anywhere and kill some mobs to level up.

BUT, one thing to note, if you die, you loose all the equipment on you, and its up to you to go track it down, thankfully the game gives you a marker on where your stuff is. Although, when you die before reaching your equipment, the marker will change to that grave stone, so you have to track down your original grave based on your knowledge. Although this can be avoided if you pay for life insurance in the game. basically there is this guy who says "Pay some gold to keep your sh*t" which comes in handy if you feel your underleveled, or not confident. however life insurance only applies for that life, so if you forget to purchase it again once you respawn, than you better not die.

This game is worth every cent if you want a good hack and slash lootfest.

10V10 would pull my hair out again.

It doesn't work!!!!!!!!!!!!!! Finally a American football game on steam, last decent football game I played on pc was in 08!

Pros:

A football game that is not madden or any part of EA games

The AI! They need a little tweaking but its nice to have challenging ai

Fast paced gameplay

Multiplayer

I like the passing system definitely different and fun than other football games.

I like the teams names.

Thought I saw something about being able to or will eventually be moddable. Definitely want to look more into that.

Not really cons more of suggestions towards the devs

When running with the ball it would be nice to be able juke, spin, dive etc.

When recieving the ball I would like to be able to switch views

Graphics are older and could do with some work, but I dont really mind im here for the gameplay!

Overall a good experience. If it's on sale. Get it.. Ha,ha. Had spent aroud one hour endlessly shooting. Well done. It's not to late to kill some zombie. Going to play with my mates.. i cant believe i wasted my money on this piece of

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